

Dak-Ssa-Wum

(Cockfighting)



Aim of the game: Hold one foot and compete with others

Set up: Any indoor or outdoor area that allows the participants to play. Draw an appropriately sized circle on the floor (depending on the number of players).

Rules:

The participants place themselves in the circle. The basic posture is usually lifting one foot and attaching it to the other leg's thigh. Players can hold their lifted leg's ankle and thigh with their hand. When competing, players must push against each other with their body (it is forbidden to use hands to push). When one falls down or is pushed out of the circle, s/he loses. A player that loses his balance and puts the lifted foot on the ground is also eliminated. This game can be enjoyed in two ways:

1. Engage in a man-to-man fight

Divide players into two teams that compete against each other. The winning team is the one that eliminates all the other players.

2. Compete at once

Instead of building teams, all players compete against each other. The winner is the last player holding his foot that defeats all other players.



Equipment and Materials: None

Age:
8+

Number of players:
2+

Duration:
Infinite

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Teaching Style

1. Clearly explain the rules of the game.
2. If necessary you can help the person or people with a handicap to make contact and or move the stones
3. Encourage players to communicate throughout the game
4. Safety instructions to be tailored to the environment and participants playing the game.

Equipment

N/A

Rules

1. Make a smaller/bigger circle

Environment

N/A

