

# Bolo Leonés



**Aim of the game:** In this game you must throw the semispherical wooden ball to knock down the skittles.

**Set up:** The field is 25-30 meters long and 9-10 meters wide. The skittles must be positioned as in the photograph.

## Rules:

Objective (for two players): To win the match you must get 40 points. You can get points by throwing the ball correctly. The throwing is correct:

- if you knock down any ninepin (except in the first throwing the one known as the “cincón” does not count).
- if the ball goes into the “castro” (main) area (1,40x1,40m) without leaving it crossing the final line where the three rearmost skittles are placed.

## How can you get points?

- If the ball goes into the “castro” area without knocking down any skittle: 6 points.
- If the ball knocks down one skittle (except the ones named “medio” or the “miche”): 6 points.
- From the second skittle onwards, every one knocked down gets 1 point.
- If you knock down the “medio” skittle, you get one point more than if you knock down any other.
- If you knock down the “miche”, you get an extra 4 points.

If the ball goes over the “stop line” (“línea de parada”), you can “birlar”, that means: you can throw the ball again from the place where the ball has stopped.

You can throw the ball twice in each turn.



**Equipment and Materials:** 9 skittles or ninepins (“bolos”), made of black poplar wood. 1 semispherical ball (“bola”), made of holm oak wood. 1 small skittle (“miche”).

**Age:**  
6+

**Number of players:**  
1 against 1, 2/2, etc.

**Duration:**  
Unlimited

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## Let's Inclusivize TSG!

### Teaching Style

1. Provide clear and simple instructions
2. Balance the ability level of the team
3. Practice games before introducing scoring
4. Provide enough time for players to familiarize themselves with the equipment and the game.

### Equipment

1. Brightly colored equipment can be used
2. Audible equipment can be used

### Rules

1. Increase/decrease the number of players
2. Increase/decrease the amount of points needed to win the match
3. For recreational play the rules can be simplify
4. For safety reasons, nobody should cross the throwing area



### Environment

1. Increase/decrease the distance of throwing
2. Ensure the playing area has a smooth surface and is free of obstacles

