

Caliche



Aim of the game: To hit the Caliche, a wooden cylinder, with the Moneo, a big iron counter from a distance of approximately 12 meters.

Set up: Draw a circle around the Caliche and determine the distance of throwing.

Basic rules:

Players play individually and throw from a previously determined position. The Moneda has to be placed on the Caliche at a distance of approximately 12 m from the throwing area. The aim of the game is first to hit the Caliche so as to let the Moneda drop and second to place the own Moneos as near as possible to the coin. If the coin falls inside the circle, which has been drawn on the ground round the Caliche you win directly.

Other way of playing:

The Game: The key unit of the game is called Mano (hand). It consists of throwing eight counters, 4 for each team and 2 for each player.

A valid throw takes place when:

1. After the Caliche has been knocked down, the counter is nearer to the coin than to the Caliche.
2. The Caliche falls down and the coin is placed nearer to the Caliche than to the counter: This move is called Ganga. To obtain a valid Ganga, the players, who haven't thrown yet, should perform one of the following moves:
 - a. Arrime (Moving closer): To throw his counter and let it land nearer to the coin than the other counter.
 - b. Arrastre (Dragging): To throw the counter so as to drag the Caliche farther.

If the team can't make a valid Ganga they can ask for Arriba before throwing the last counter. This consists in picking up the Caliche again and using the counter they already have. The team who throws first has 4 opportunities to knock down the Caliche. Then the other team throws. If the first team gets a Ganga, the second one will also try to get a valid Ganga to score the point. One match consists of 12 Manos or 20 in other tournaments. The player - who scores most Manos wins. In those Manos where no valid throws occur, a 0 is scored. However if a valid throw occurs, then 1 point is scored. Of course you can simplify the game just to make it easier.



Equipment and Materials: A Caliche: A wooden cylinder, 20 cm long with a diameter of 3 cm. A Moneda: A coin, 0,2 cm thick and with a diameter of 2 cm. Some Moneos : Big iron counter, with a shape of a coin or a square.

Age:
6 to 80

Number of players:
2 against 2 or 3/3, etc.

Duration:
Unlimited

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Teaching Style

1. Provide clear and simple instructions
2. Balance the ability level of the team
3. Provide enough time for players to familiarize themselves with the equipment and the game.
4. Practice games before introducing scoring
5. Encourage players to communicate throughout the game
6. Safety instructions to be tailored to the environment and participants playing the game

Equipment

1. Brightly colored equipment can be used
2. Self made equipment can be used
3. Audible equipment can be used
4. Increase/decrease the size of the Moneos

Rules

1. Use the basic rules before starting to count the points
2. Increase/decrease number of players
3. Simplify rules for beginners



Environment

1. Increase/decrease the diameter of the circle that is drawn around the Caliche
2. Increase/decrease the distance of throwing
3. Ensure the playing area has a smooth, sandy surface and is free of obstacles

