

GAA Recreational Rounders



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Aim of the game: To score more runs than the opponent over three innings

Set up: Outdoor court (usually 55 x 55 m) with 4 bases including home base, T Zone and field of play delineated by cones, as shown in illustration

Rules:

There are three innings per game where each team bats and fields.

To start the game, the batting team strikes the ball off the Batting Tee out of the T Zone and run to 1st base.

Navigate through the bases and return to Home Base in order to score a run for the Batting team.

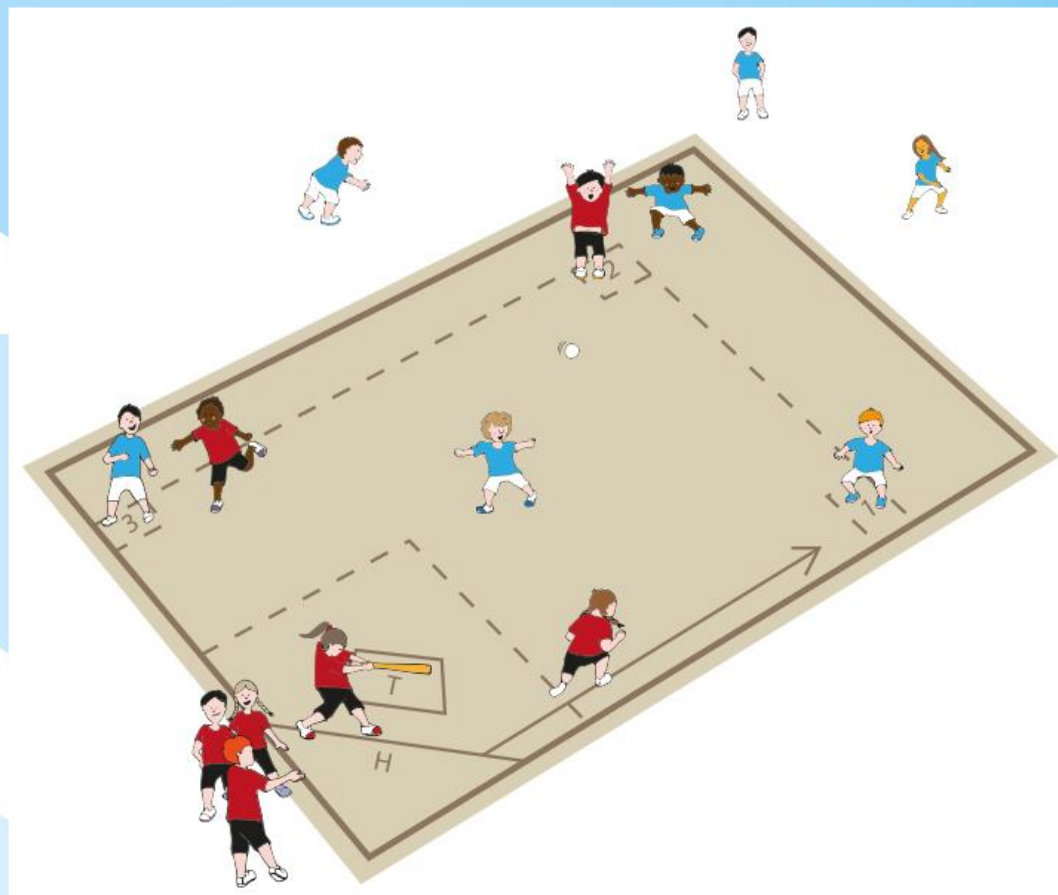
Each member of the Batting team has 3 attempts, in rotation, per inning at striking the ball i.e. maximum number of shots is 21.

However, if a player on the Fielding team catches the ball OR tags the batting player before reaching the base OR touches the Base, while in possession of the ball, that player is out.

If the Fielding team gets 3 Batting players declared out before the maximum 21 shots has been reached, then the play switches over.

Once this happens i.e. 3 out OR 21 shots reached, it is the Batting team's chance to cover the bases and field of play and become the Fielding team.

After three innings, if one team score more runs than the other team, then that team is the winner



Equipment and Materials:

Bat, Rounders Ball, 4 Base Markers, Batting Tee, Cones

Age:
12+

Number of players:
7 – 9 per team

Duration:
30 min.

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Teaching Style

- Provide clear and simple instruction
- Balance the ability level of the teams
- Practice games before introducing scoring
- Encourage players to communicate throughout the game
- Safety instructions to be tailored to the environment and participants playing the game
- Praise and reinforce positive feedback
- Encourage and promote effort

Equipment

- Range of bats that vary in weight, size or material can be used e.g. tennis rackets, table tennis racket, hurleys, baseball bat etc.
- Range of balls can be used that vary in weight, size, speed, texture, density etc.
- Audible equipment can be used, e.g. bell or rattle balls and bases that have a buzzer, or a player can be stationed at the bases calling or clapping so the batter knows where they are going.
- Bases are linked by rope to allow players to hold the rope and follow the rope to the next base

Rules

- Other players may also have a support person who shadows or guides them around the bases.
- Certain players may nominate a 'runner' who runs the bases after the ball has been hit from the tee.
- Create a zone in the 'in field' (in front of the tee). Fielders are not allowed into this area to field the ball and must wait until the ball stops or passes through the zone. This will allow more time for some players to reach first base.
- Target zones can be set up for batters to gain bonus points. Zones for distance and accuracy can be used here and the size of these zones can be adjusted to suit skill level of the group
- Batters choose for a selection of bats to strike the ball

Environment

- Ensure the indoor/outdoor playing area has a smooth surface and is free of obstacles
- Increase / decrease the distance between the bases.
- Increase / decrease the playing area for fielders to cover.



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