

Ne lépj az ördögére!

(Don't step on the devil!)



Aim of the game: to make someone step on the devil which means to drag-pull-push someone to the centre of the circle where the devil's face is drawn.

Set up: Indoor or outdoor space that allows players to move freely. Draw the face of the devil in the middle of the circle (circle for the head, eyes, nose and mouth)

Rules:

A large circle needs to be formed around the devil's face. One player is selected as a judge, observing and judging the game.

Players standing in the circle strongly hold hands and drag-pull-push the others. The goal is to make someone step on the devil's face. The circle obviously waves, turns, but players cannot let go of each other's hands! The judge watches, and calls out the player's name stepping onto the devil or when hands are released.

The game continues until three players remain in the circle; they will decide which two will be the winners, because if two remain, they are no longer able to form a circle without stepping on the devil. To start a new game, a new judge should be selected.



Equipment and Materials:

Chalk to draw the face of the devil.

Age:
3+

Number of players:
No limit

Duration:
5-10 minutes

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Let's Inklusivize TSG!

Teaching Style

1. Provide clear and simple instruction
2. Complete a walk through the playing area
3. Encourage players to communicate throughout the game
4. Safety instructions to be tailored to the environment and participants playing the game

Equipment

1. Use audible or brightly coloured equipment to mark the devil's face

Rules

1. Create two teams to encourage teamwork
2. Adjust connection between players (e.g. Link arms instead of holding hands)
3. Increase/decrease the number of players
4. Increase/decrease playing time



Environment

1. Increase/decrease the size of the circle



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